

# Ariane Clarke Hamm

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## Summary

Hardworking and creative former educator transitioning into Instructional Design while completing an MS in Instructional Technology. Entry-level experience specializing in eLearning, learning management systems (LMS) and adult education. 5+ years of experience in curriculum design and development, learner analysis, assessment and delivery of engaging learning experiences for diverse audiences.

## Professional Skills

<b>eLearning Authoring</b>	Articulate Storyline, Articulate Rise, Powerpoint
<b>Multimedia</b>	Camtasia, Snagit, Adobe Creative Suite
<b>LMS</b>	Canvas, LMS adoption
<b>Technology</b>	HTML, CSS, Google Workspace, Microsoft Office
<b>Human Skills</b>	Lifelong-learner, Respectful, Team Player, Excellent Communicator, Problem Solver
<b>Instructional Design</b>	ADDIE, ARCS, Backward Design, Bloom's Taxonomy, Adult Learning Theories, Assessments, Storyboarding, Script Writing and Project Management

## Experience

**UNCW Department of Instructional Technology**  
Remote  
December 2022- Present

### Instructional Design Graduate Assistant

- Designing and developing 10 mobile-based learning modules using Articulate Rise and Camtasia
- Developing research-based content to instruct ESL teachers on developing lessons that incorporate ESL and STEAM into Project-based learning experiences in Brazilian public schools
- Collaborating with international team of instructional designers and university professors from US and Brazil
- Assisting in the collection of academic literature for review
- Grant funded, short-term project

**Wake Forest Charter Academy**  
Wake Forest, NC  
2019 - 2020

### Library Technology Specialist

- Facilitated staff in the implementation of educational technologies
- Developed and implemented performance objective based lesson plans using Gagné's Nine Events
- Provided onsite and remote technical support for staff, students and parents through in-person training and online modules

<p><b>Duxi Design</b> Wake Forest, NC 2010-2018</p>	<p><b>Owner, Interior Decorating and Decor</b></p> <ul style="list-style-type: none"> <li>● Analyzed client interior design needs and recommended solutions based on function of space, budget and timeline</li> <li>● Developed and implemented design plans in both commercial and residential spaces</li> <li>● Produced, sold, and managed inventory for Etsy home decor store</li> </ul>
<p><b>Millbrook United Methodist Church</b> Raleigh, NC 2005-2009  2005-2006</p>	<p><b>Nursery Coordinator</b></p> <ul style="list-style-type: none"> <li>● Recruited, scheduled and supervised paid and volunteer staff</li> <li>● Implemented standard operating procedures</li> </ul> <p><b>Director, Kingswood After-School Program</b></p> <ul style="list-style-type: none"> <li>● Recruited and fostered relationships with mentors/volunteers</li> <li>● Identified needs and developed interventions for students</li> <li>● Retained 100% of volunteers for length of school year</li> </ul>
<p><b>Perrymont Middle School/Turning Point Academy</b> Richmond, VA 2001-2003</p>	<p><b>Science Department Head, Math and Science Teacher</b></p> <ul style="list-style-type: none"> <li>● Utilized the ADDIE model and Backward Design to develop curriculum</li> <li>● Analyzed student performance gaps and developed curriculum and lesson plans based on front-end analysis</li> <li>● Improved student performance on the VA 8th Grade Standards of Learning Tests for Math and Science by an average of 4 grade levels in 9 months</li> <li>● Provided in-person training and collaborated with the Science Department to ensure quality curriculum and lesson plans</li> </ul>
<p><b>Science Museum of Virginia</b> Richmond, VA 1999-2001</p>	<p><b>Educational Materials Developer</b></p> <ul style="list-style-type: none"> <li>● Designed, developed and published educational materials for classroom teachers connecting the museum and the classroom</li> <li>● Cooperated with SMEs to make scientific research accessible by public</li> <li>● Presented at teacher workshops</li> <li>● Edited and checked all educational materials developed for the museum for quality, accuracy and usability</li> </ul>

## Education

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<p><b>University of North Carolina Wilmington</b> Wilmington, NC August 2021- Present</p>	<p><b>Master of Science Candidate Instructional Technology</b> Expected Graduation in December 2023</p>
<p><b>Virginia Tech</b> Blacksburg, VA 1996-1998</p>	<p><b>Master of Science Agricultural and Vocational Education</b> VA Professional Teaching License in Agriculture 6-12</p>
<p><b>Virginia Tech</b> Blacksburg, VA 1992-1996</p>	<p><b>Bachelor of Science Crop and Soil Environmental Science</b> Concentration in Environmental Science</p>